## MEET THE TEACHER



Ms. Galenza

Grade 4 English Teacher



## Contact

amber.galenza@gshare.blackgold.ca



## About Me

Welcome to 4th Grade! My name is Ms. Galenza and I am excited to be a part of Ecole Leduc Estates School! More importantly, I am THRILLED to be your teacher, for most of you for the second time! I can't wait to see what another year has in store for us. It's going to be an exciting year full of learning and new adventures. I hope you are having a fantastic summer break. I can't wait to hear all about it when we get back. I'm going to tell you a few things about me.

I grew up in the small village of Hay Lakes and am the oldest of three. I have two younger sisters Chelsey and Ashley. When I graduated from high school, I moved to Edmonton to attend university and couldn't wait to graduate and start teaching. I knew I wanted to be a teacher since I was 7 years old!

I began teaching grade 5 at Calmar Elementary School. I then came to Leduc Estates and taught kindergarten, moved onto grade one the following year and then moved up once again to grade 2 for a few years, and then grade 3. I have also taught 5 years of combined classes of 2/3 and 3/4. Last year I taught grade 4. This will be my 16th year of teaching.

Enjoy the sunshine and the time off!

I hope that you are as eager as I am to start our grade four school year. See you soon!

I can't wait!



The school supply drop off and meet your teacher night is on August 26th from 5:00-6:30 p.m. Please bring your school supplies if they are ready, if not please send them on the first day of school. The first day back to school is on Wednesday, August 28th. It is a full day starting at 8:30 a.m. and dismissing at 3:05 p.m. You will be in classroom number 7 and using the south doors this year. Please remember to bring a lunch, water bottle and snack with you. The supply list is available on the school website. Please bring all of your labeled and sharpened school supplies for the first day of school as well as a pair of indoor shoes.



